

1) Spey Tourney Orientation

- a) Discuss course layout:
 - i) Course's ability to flip 180°
 - ii) Caster's Box/Bar
 - iii) Center Rope with Distance Buoys
 - iv) Out of Bounds Markers

- b) Explain Casting
 - i) Twelve Casts Maximum
 - ii) Six Over Right Shoulder
 - (1) Three With Left Anchor
 - (2) Three With Right Anchor
 - iii) Six Over Left Shoulder
 - (1) Three With Left Anchor
 - (2) Three With Right Anchor
 - iv) Cast must be made starting with Fly on your side of the Out of Bounds Markers and finish with the Fly on the opposite side of the Center Rope
 - (1) If this is not done the cast counts as a zero (**no** re-dos!)
 - (2) Are there Mulligans with a Perry Poke?
 - v) Optional Casts:
 - (1) Double Spey for Snake Roll
 - (2) Snap C or T for Single Spey

- c) Explain Scoring
 - i) Best score of three in each category is what counts
 - ii) Final score is the TOTAL of all four categories
 - iii) **CAUTION!**
 - (1) **If you fail** to get any cast in one of the four categories you are losing out on potentially 25% of your total score. Get at least one cast in each category

(Right Single Spey) (Right Snake Roll) (Left Snake Roll) (Left Single Spey)

RIGHT SHOULDER	RIGHT SHOULDER	LEFT SHOULDER	LEFT SHOULDER
LEFT ANCHOR	RIGHT ANCHOR	LEFT ANCHOR	RIGHT ANCHOR
138	150	121	128
149	133	-	138
121	159	144	118
149	159	144	138

Grand Total: 590

2) How to Compete and Complete the Casts

a) Before you cast

- i) **IMPORTANT!** Understand how many strips (36"–48") of running line you can cast before you get to the competition.
- ii) Before your turn, be sure to pull off your line and running line and stretch your running line.
- iii) Stretch/straighten your leader.
- iv) Also, add a paste style fly dressing (floating of course) to your running line to help keep it on top of the water.
- v) Have a spare Fly (also referred to as a "birdie") ready (if possible).
- vi) Wind up your line leaving the leader and 5'–8' of you fly line out.
- vii) Wait patiently for your turn.
- viii) Once on deck, wait by the staircase into the pond but be mindful of stray/skipped anchors by other casters.

b) Prep Time

- i) Once called to cast, enter the pond at the steps and proceed to the Caster's Box.
- ii) Prep Time begins the moment you touch the water—2 (two) minutes.
 - (1) Start pulling out line and shaking out the head until the entire head is out. Now count strips of running line as you pull it off the reel. Add one more than normal—you could always get lucky!
- iii) Now, shake all of the running line out beyond the rod tip slowly. If you don't you could end up tangling because the back end of the running line is top of the front end. Strip all of the running line back in and to one side.
- iv) You should have about a minute of your two minutes left so practice a switch a cast or two or a Single Spey but do not shoot line. You can't afford to waste time stripping it in should overrun your Prep Time!
- v) Get set for your first cast while you wait for Prep Time to end.

c) Casting (6 minutes to complete all casts)

- i) I am going to suggest that you try to get one of each cast category on your score sheet before you do anything else. This way you are guaranteed a better score should you get a tangle and fail to complete one category.
- ii) Here's how I would cast it:
 - (1) Have my anchor on the left Out of Bounds Marker as Time starts. Make a Right Shoulder Single Spey.
 - (2) Since my fly line is now on the right side of the center rope (remember you need to cast from one side of the Center Rope to the other or it's a failed cast!) make a quick cast to the right Out of Bounds Marker. Make a Right Shoulder Snake Roll.
 - (3) Now, with my line back on the left side I reset to the left OB Marker and make a Left Shoulder Snake Roll.
 - (4) And with the line back on the right side I finish my first four casts with a Left Shoulder Single Spey.
- iii) If there's a problem with one of you first four casts, say the line does not go over the Center Rope, continue as I just described then on your fifth cast go back to the one failed cast and do everything in your power to make that cast count.
- iv) When casting do **NOT LOOK** at the Center Rope. Look at one of the judges in the water or an object beyond that is on the proper side of the center and try to hit it. If you look at the rope you will cast at the rope and if it's breezy—it always is—you will hit it or be too close for comfort.
- v) Your remaining casts are your choice and you can always ask for how much time is left and how many and which of each casts are remaining. I usually finish my casting circuit with chasing those casts with scores that aren't up to my expectations and finish what's left over.
- vi) Try not to launch your cast at too elevated an angle—try to cast fairly flat. Why? Spey lines are very heavy at the back end and as a judge in the water I watch 99% of all casts lose 5' to 20' on every cast because the competitor thinks this is artillery and a higher angle means more distance. **WRONG!** The weight at the back end of your line falls and pulls the lighter front, leader and fly back.